

R2-59

An Astromech Droid - R2 Series

Belongs to Living Force Hero

Ril Stendan

R2 Series: Tracked Astromech droid, Expert 4; Init +2 (Dex); Def 14 (+1 class, +1size, +2 Dex); Spd 8m; VP/WP 0/14; Atk +5 melee (1d4+2 claw) or +5 melee (1d2+2 saw) or +5 melee (2d6 arc welder) or +5 ranged; SV Fort +3, Ref +3, Will +5; Size Sm; Face/Reach 2m square; Rep +1; Str 14, Dex 14, Con 14, Int 18, Wis 12, Cha 11.

Equipment: Heuristic processor, sensors (improved sensor package, infrared vision), diagnostics package, recording unit (holorecorder), tool mounts (x4), telescopic appendage, magnetic feet, internal storage (2kg), fire extinguisher.

Skills: Astrogate 7 ranks [+14], Computer Use 7 ranks [+11], Disable Device 7 ranks [+11], Knowledge (astronomy) 7 ranks [+11], Pilot 7 ranks [+9], Read/Write Basic, Repair 7 ranks [+14], Speak Basic (understand only), Speak Binary, Spot 5 ranks [+6].

Feats: Ambidexterity, Skill Emphasis (Astrogate), Skill Emphasis (Repair)

Note: The R2 will not attack sentient beings, no matter the circumstance, as per all non-military droids.

Traits: Helpful, Insecure, Worrier

Personality: R2-59 wants to help and tries hard (too hard) to be of use to its owner, often resulting in comical situations. R2-59 worries constantly about just about everything: is it doing enough, is it performing to the best of its capabilities, is it going to rain...? R2-59 is afraid of the dark. R2-59 has white plating and tool mounts that always include an umbrella and a flashlight.

Sale Price: 4,500 credits

Programming: 20 Unspent Skill Points (Max 7 Ranks), 4 Unused Languages:

| | | | | | |
|----------------------------------|------------------|-------------------|------------------|--------------|------------------|
| Appraise | ___ ranks [+___] | Bluff | ___ ranks [+___] | Demolitions | ___ ranks [+___] |
| Diplomacy | ___ ranks [+___] | Forgery | ___ ranks [+___] | Gambling | ___ ranks [+___] |
| Gather Information | ___ ranks [+___] | Listen | ___ ranks [+___] | Search | ___ ranks [+___] |
| Sense Motive | ___ ranks [+___] | Survival | ___ ranks [+___] | Treat Injury | ___ ranks [+___] |
| Knowledge (_____) | ___ ranks [+___] | Knowledge (_____) | ___ ranks [+___] | | |
| Knowledge (_____) | ___ ranks [+___] | Knowledge (_____) | ___ ranks [+___] | | |
| Read/Write Language (_____) | (_____) | (_____) | (_____) | | |
| Speak Language (understand only) | (_____) | (_____) | (_____) | (_____) | |

GM Notes: If this is the droid's first round, please collect the character's one-time payment for it and note that payment on the player's logsheet. Unspent skill points and unused languages must be allocated by the player at this time as well.

Repairs and basic maintenance can be made per the core rules, but modifications and reprogramming are handled specially. The owner should contact joh@living-force.net for more information.

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Issued to: Mike Mistele

Source: Gen Con 2002

Issued by: Michael Bull (Joh's Droids)

RPGA #: 809075

Date: Aug 10, 2002

RPGA #: 502136

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